



## British Columbia Chinese Soccer Federation 2019 SUMMER/WINTER LEAGUE

### Table of Contents

<b>OVERVIEW &amp; PURPOSE</b> .....	2
<b>LEAGUE ADMINISTRATION &amp; OPERATION</b> .....	2
PLAYER .....	2
TEAM .....	4
LEAGUE & DIVISION .....	5
RULES OF PLAY .....	6
PLAYING FIELD .....	6
MATCH .....	11
CUP & TURENAMENT .....	12
SCHEDULE .....	12
REFEREE .....	13
DISCIPLINE & PUNISHMENT .....	14
COMPLAINTS & APPEAL .....	14
APPENDIX A - LEAGUE FEES .....	<a href="#">15</a>
APPENDIX B - LEAGUE FINES .....	<a href="#">15</a>
WAIVER ACKNOWLEDGEMENT .....	<a href="#">16</a>

## OVERVIEW & PURPOSE

British Columbia Chinese Soccer Federation (B.C.C.S.F.) is a non-profit organization, was formed in August 2001. We organize Summer and Winter league games, Tournaments, Old-timer League and Youth training every year. There are over 2,000 members in our federation. We represent Team China to join the Nations Cup in Richmond every year summer. We are the representative committee of Vancouver in Chinese Old-timer Soccer Tournament. In year of 2019 Summer, we introduce new division 35s. Please check out the details.

## LEAGUE ADMINISTRATION & OPERATION

### PLAYER

- **REGISTRATION**

Only players who are properly registered with BC Soccer or its designate can participate in the League. Player must register through BCCSF before he can play any game in any division and tournament.

- **ONLINE PLAYER ID**

After player registered, Player information on will be stored in the BCCSF website online database. ID card contains player's name, date of birth, player ID, team, division. REFEREE will check both team player list before the game.

Teams can only use their players who is already in the online database. Using player who is not from the online database may be subject to a forfeit of the game 0:1 and/or a league fine (as per APPENDIX B - LEAGUE FINES).

- **TRANSFER**

1. A player is only allowed to transfer no more than 2 times a season.
2. The last day of transfer shall be before the last game of the mid-season. For example, if total games are 14 for a season, the last day to submit a transfer email is the day before the 7th game.
3. A player must be transferred Seven (7) days before being eligible to play for his new team in any match or cup competition.
4. A player must be transferred before submitting an email to BCCSF Old Timer committee and both team manager.

5. A player must get his player ID card status updated before they can play any game with the new team
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- **NON-ASIAN PLAYER**
    1. All Division allow non-Asian player
    2. No limited of player registration, however only 4 of them allowed to play in the field at the same time in division 40+ and 50+.
    3. Division 35+ has no limitation on Non-Asian player registration
    4. Punishment for using more than 4 non-Asian players will resulted as yellow carded, game forfeited, or players suspended
  
  - **CROSS SEASON PLAYER**
    1. For example, in 2018 Winter, player born in 1979 or 1969 can play in the winter for both 40+ or 50+ division responsively.
  
  - **Affiliation**
    1. BCCSF will affiliate with BCSC(?) for BC soccer affiliation program. Ever player need to register for insurance (as per APPENDIX A - LEAGUE FEEs).

## **TEAM**

- **RESPONSIBILITY**
  1. A team register for BCCSF league must follow BCCSF rules and regulations. From time to time, the League executive must deal with teams contravenes the rules and regulations of BC Chinese Soccer League. Teams may be suspended or have points deducted from their current league total or, as a final sanction, be removed from the league. In all cases, team management may be called to appear before the executive. The executive will determine what, if any, action to be taken including the length of suspension to be posted.
  2. Check the field status after 2pm in the same day by visiting [www.bccsf.info](http://www.bccsf.info) or contact Frankie Lam at 604-377-6337 or <http://www.richmond.ca/asp/parts/reports.asp?ID=1> for field update information.
  3. Provide Linemen in every game.
  4. Referee Fee before the game start.

5. Zero tolerate for any players drinking alcohol, smoking, spitting on the field or inside parks area.
  6. Remove garbage after the game.
  7. Make sure players not to entering the field before the game start
  8. Home team are always show on the left side in our schedule.
  9. League schedule can be found in [bccsf.info](http://bccsf.info)
- **MANAGER & COACH**
    1. Each team must register at least a manager and 1 coach. However, they can be a same person
  - **UNIFORMS**
    1. The League requires numbered uniforms for all teams for player identification with each number to be unique and match the team roster provided to the referee.
    2. Away team prepare different color of jersey or a set of bibs to avoid color-conflict.
  - **MATCH BALL**
    1. Home team provide one official FIFA game ball & a spare ball.
  - **ONLINE ROSTERS FORM - TEAM LIST**
    1. BCCSF will hold all registered player information online No physical ID needed anymore. All player refers to Online database
  - **DISCIPLINE**
    1. Players or Team Officials reported for foul or abusive language directed at a game official before, during or after a match (red card offense) will be minimum 4 games suspension in addition to any penalties incurred for other yellow or red card infractions received. AND/OR
    2. A suspended player or team officials who attends his/any game as a spectator and is reported for misconduct by the referee will receive an additional 8 games suspension. Further, the player's team may be subject to disciplinary action should the team fail to control the player. Suspended player should not be involved in the game, including the position of coach or team official or etc.
    3. Detail refers to "**DISCIPLINE & PUNISHMENT**"

## LEAGUE & DIVISION

Clubs are strongly encouraged to invest time and effort into selecting the correct divisions for their teams.

- **DIVISION**

**\*35+, \*40+, \*50+**

- **QUALIFICATION**

**35+ Division: player who is 35\* year old or older**

**40+ Division: player who is 40\* year old or older**

**50+ Division: player who is 50\* year old or older**

\* also Cross season player (please refer to PLAYER/CROSS SEASON PLAYER)

- **RANKING**

**Game will be credited as follows: Win + 3 points, Tie + 1 point, Loss 0 point. In case of ties in the standings, the decision is by the following sequence:**

1. +/- Goal difference
2. Goals for
3. Actual outcome of earlier game match-up
4. The flip of a coin

In the event of any team resigning from the League in the middle of the season, all the previous record / results will be kept but all the un-played games will be treated as losing 0-1 for the rest of the season. No Refund to any withdrawal teams under any circumstance. \*No Promotion and relegation in all division.

## RULES OF PLAY

- All games are to be played in accordance with the FIFA/IFAB Laws of the Game and BC Soccer Rules and Regulations.
- The ball must conform to FIFA/IFAB standards and must conform to the FIFA/IFAB inflation specifications.
  - The ball must be size Five (5).
  - The home team must provide 1 game balls 1 spare ball prior to the start of the game. The referee may reject any ball provided.
- Unlimited substitutions are permitted in all league games. Substitutions may be made at a stoppage in play at the referee's discretion

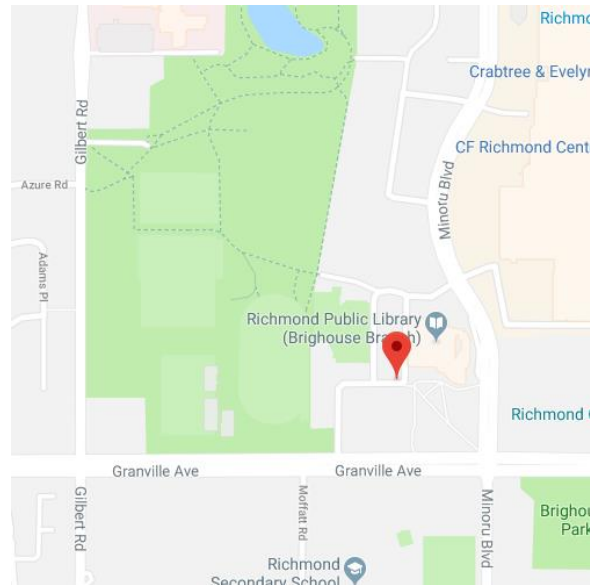
- Substitutes must wear jackets or pinnies when on the sidelines that are a different colour than the team's uniforms.
- Substituting players should have their jacket or pinnie off and must be ready to play as soon permission from the referee for the substitution is granted.
- The player being substituted must be off the field before the new player enters, and the player entering the field must do so at center and with approval from the Referee.

## PLAYING FIELD

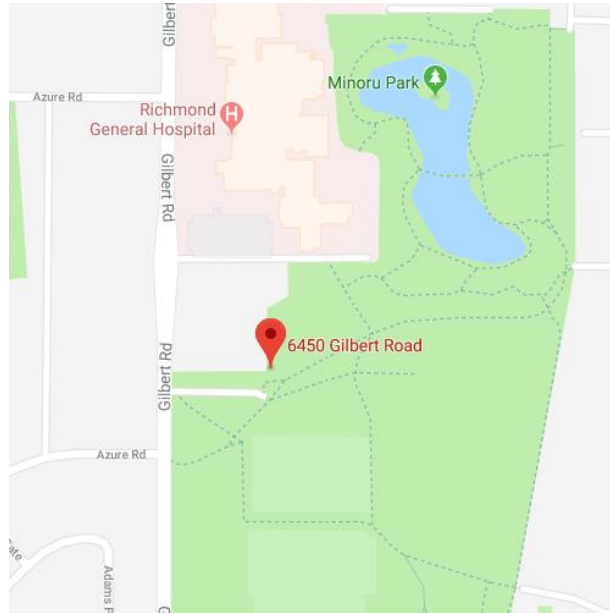
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- **ALL FIELD**

- Minoru Oval



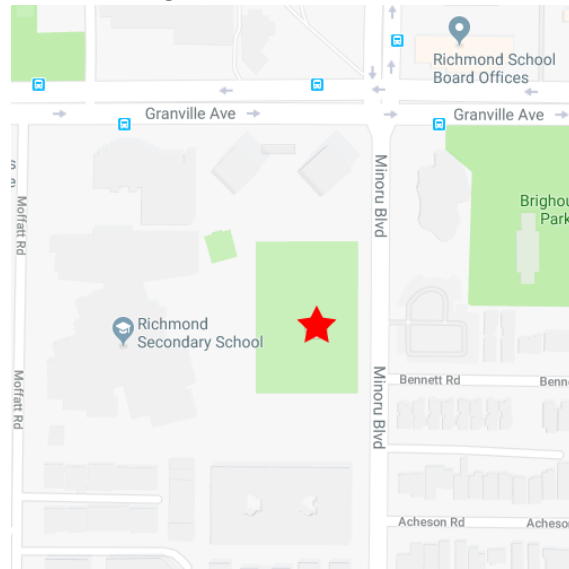
- Minoru #2 field (6450 Gilbert Rd, Richmond, BC V6Y 4G2, Canada)



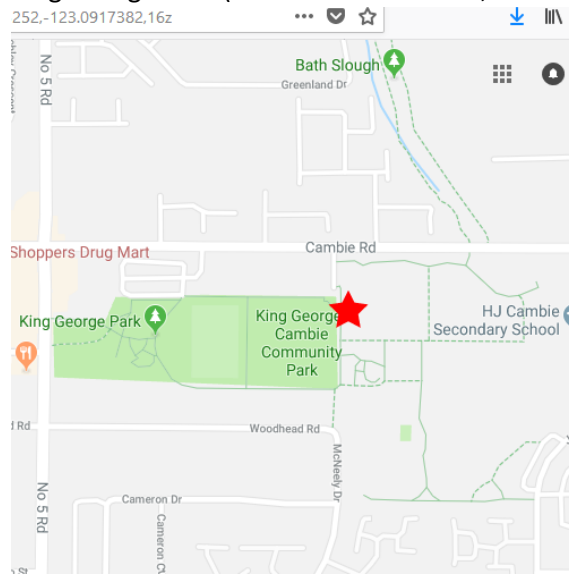
- Minoru #3 field (Latrace field - 6450 Gilbert Rd, Richmond, BC V6Y 4G2, Canada)



- Richmond High (7171 Minoru Blvd, Richmond, BC V6Y, Canada)

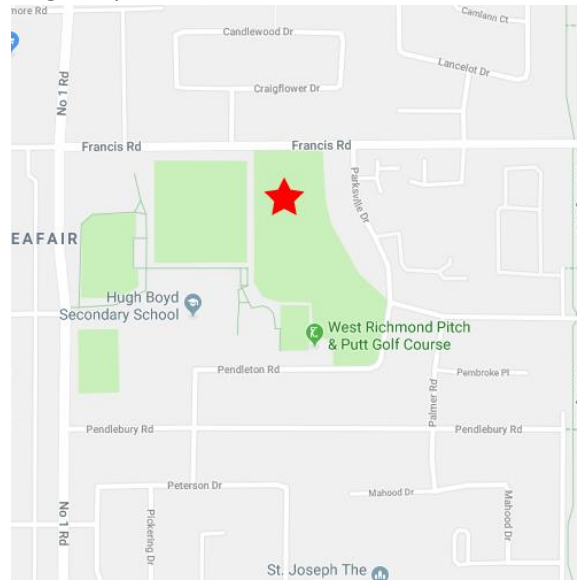


- King George Park (12251 Woodhead Rd, Richmond, BC V6V 1G2, Canada)

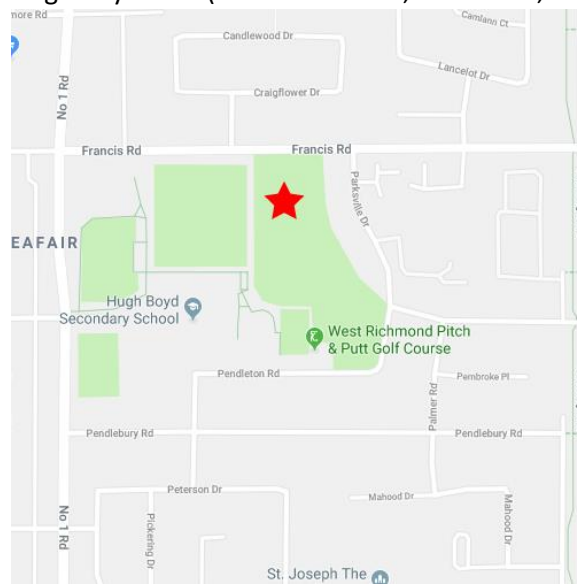




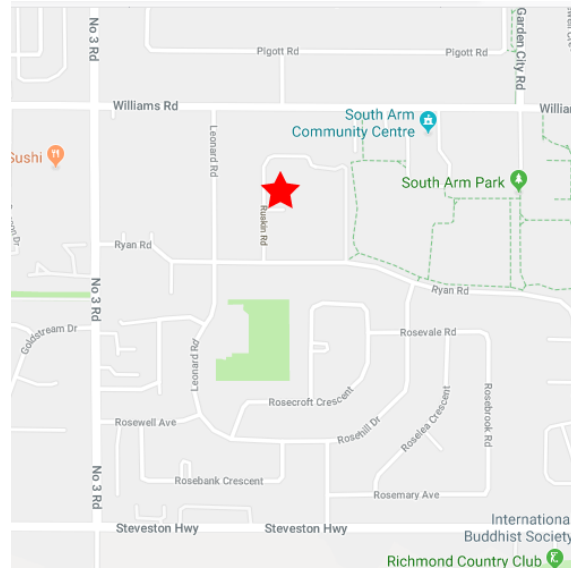
- **Hugh Boyd Red (4038 Francis Rd, Richmond, BC V7C 1J9)**



- **Hugh Boyd Blue (4038 Francis Rd, Richmond, BC V7C 1J9)**



- South Arm #1 field (10160 Ryan Rd, Richmond, BC V7A 2G1)



- **RULES**

1. No drinking alcohol, smoking, spitting on the field or inside parks area.
2. Remove garbage after the game.

## MATCH

- **DURATION**

1. The standard length of a regulation soccer game is 90 minutes. This consists of two 45-minute periods separated by a half-time break. The half-time break can last as long as 15 minutes.

- **FEE**

1. Regular game fee (\$40.00) from each team. Total \$80

- **RESCHEDULE OR ABANDONMENT**

1. Notwithstanding below, teams will make an effort to complete all games scheduled by the League Scheduler.
2. Teams who refuse reasonable make-up game options as determined by the league or are non-compliant in finding a make-up game option with their

opponent and/or the league, will be at risk of a league fine and/or penalty of a deduction of 3 points from the standings.

3. When inclement weather or some other unforeseen event forces closure of the fields then the game may be rescheduled if there is sufficient notice, time, field availability and an agreement between both coaches.
4. Only the assigned referee may deem the field unplayable at the scheduled match time or at any time during the game.
5. Requests for game postponement must be made through the District scheduler to the League Scheduler 30 days before the match.
6. If 70 minutes of any game is completed, and for any reason the game cannot be finished, then the result will stand unless the team that is leaving is found to be solely responsible for the abandonment. In this case, the League Executive reserves the right to award no points to either team.
7. If a game is abandoned prior to 70 minutes, then the game will only be replayed if necessary to decide promotion or relegation.
8. If any substitutes or spectators enter the field of play to become involved, then the instigating team will receive a fine of CAD100.00. Registered team players entering from the sidelines could be suspended for 10 games. The player(s) that were the main instigators of the event will be suspended for a minimum of 5 games.
9. Referee has the right to cancel a game if he cannot start the game in 15 minutes after scheduled game time. The team at fault will be responsible for the expenses (such as referee fee for both teams) and treated as lose team (0-1). If both teams are at fault, the above penalty will apply to both teams and no points will be awarded to either team. No game will be replayed in all cases. also, our referee can call off the game if the player insists to wear jewelry, bracelet during the game. Of course, the team will lose the game as well.
10. Forfeit of the game due to insufficient number of eligible registered players or other reason, will be treated as lose team (0-1). Minimum 7 players are allowed to play in the game and should start on the game at once when minimum 7 players are on the field.
11. Postpone – please inform our league at least 2 weeks prior to game start but under the following conditions:
  - a) Agreed by the opponent team.
  - b) They must pay the new game field rent provided field is available or will
  - c) be treated as lost game (0-1).

## **CUP & TOURNAMENT**

- There will be a cup tournament along each season on every division. Number of matches could be different depends on the draw & bracket
- No extra time after regular time, penalty shot out will take place. 3 players of each team provided by manager/coach. Sudden death after first round of 3 in case of draw.

- Final match may have linesman
- Details of tournament will be released every beginning of season

## **SCHEDULE**

- The League appointee shall be the scheduling committee and shall draw up the schedule for all games. All teams are advised to show up on the field at least 30 minutes before games start. The game time will be started to count sharply according the schedule and the game will be canceled if insufficient player on either team after over 15 minutes. The team with insufficient player will lose the game with a result of 0-1(refer to **RESCHEDULE & ABANDONMENT**).

## **REFEREE**

- **FEES**  
Regular game fee (\$40.00) from each team. Total \$80
- **LINESLMAN**  
No linesman during regular games. Linesman may only happen in tournament final match

▪ **REFEREE REPORT**



**BRITISH COLUMBIA CHINESE SOCCER FEDERATION**

REFEREE MATCH REPORT

DATE: \_\_\_\_\_

LOCATION: \_\_\_\_\_

START TIME: \_\_\_\_\_ END: \_\_\_\_\_



KICKOFF

DIVISION: 35 40 50

GAME: LEAGUE CUP

DURATION: 90 70

HOME

VISITORS

TEAM NAME: \_\_\_\_\_

TEAM NAME \_\_\_\_\_

COLOR: \_\_\_\_\_

COLOR \_\_\_\_\_

<b>RESULT</b>															
GOALS	FIRST HALF			SECOND HALF			FINAL	FIRST HALF			SECOND HALF			FINAL	GOALS
PLAYER #															PLAYER #
TIME															TIME

<b>MISCONDUCT</b>															
#	TIME	CODE	REASON			Y	R	#	TIME	CODE	REASON			Y	R

**CAUTION - YELLOW CARD**

**UB** UNSPORTING BEHAVIOR

**DT** DISSENT

**PI** PERSISTENT INFRINGEMENT

**DR** DELAYS RESTART

**FRD** FAILS TO RESPECT REQUIRED DISTANCE

**E** ENTERS/RE-ENTERS W/O PERMISSION

**L** LEAVES WITHOUT PERMISSION

**EJECTION - RED CARD**

**SFP** SERIOUS FOUL PLAY

**VC** VIOLENT CONDUCT

**S** SPITTING

**DGH** DENY GOAL BY HANDLING

**DGF** DENY GOAL BY FOUL

**AL** ABUSIVE LANGUAGE OR GESTURES

**2CT** TWO CAUTIONS

**Remark:**

REF. \_\_\_\_\_ L1 \_\_\_\_\_ L2 \_\_\_\_\_

**DISCIPLINE & PUNISHMENT**

- 2 yellow cards in one game – min. 1 game
- Interference on goal opportunity straight red card – min. 1 game
- Illegal player (not registered, use suspended player, use impostor player, use underaged player) the offense team will lose the game (in win or tie situation, also need to pay the referee fee for the opponent team this match), but the opponent team can still use the original game record, and which is more advantage to them.
- Straight red card under violence conduct (kicking, punching, tackling with intent to injure, spitting) – minimum 3 games suspension.
- Swearing / Coarse Language – minimum 2 games suspension.
- Straight red card under technical foul – minimum 2 games suspension
- Fighting – min. 5 games suspension.

- Offenses towards game officials:
  1. Persistent criticism and disputing of referee’s calls – minimum 2 games
  2. Deliberate insulting conduct: Spitting, swearing, physical action without contact – minimum 4 games.
  3. Physical contact, punching, kicking, an attempt to injure – minimum 1 year. 2nd Offense – min. Two years suspension up to Five years.
  4. Discipline committee will make for the final decision.
- If the red card player is fined from a league game, he will be only penalized for that league game in the same division only except some serious incidents.
- Suspension not completely served in one season automatically carry over to the following season. Suspension player cannot change team and or cancel his player status until serving his suspended period. And red card received will carry an automatically suspension for the next league or Cup game regardless of any appeal.

## COMPLAINTS & APPEAL

- Should coaches or managers have a complaint regarding the performance of a referee, the match, the complaint should be directed in writing to their division discipline committee, not the board of BCCSF.
- Each Division will have its own discipline committee.
- The protest must be e-mailed to the League Operational Committee within 48 hours of the day of the game being completed. The basis of the protest must be clearly stated.
- **APPEAL** - All appeals must be filed with the Old Timer in-charge committee within 48 hours of being informed of action(s) All appeal has to be in writing and submitted through e-mail. And all the appeal case will be redirected to our Discipline Committee with non-refundable fee CAD100. The player and one of the team members will be allowed to attend the appeal case if needed. No game is allowed for the appealed player during appeal period.

## APPENDIX A - LEAGUE FEES (See attachment)

League Fees	Unit	Amount	Due
Team Fee - Summer 2019 (35+ / 40+ / 50+) (Reserve one team slot in the League for the Winter Season)	1	xxx	31-MAR-19
Player Fee (Affiliation) /player		xxx	
Performance Bond		xxx	
Early bird / discount / team discount*		xxx	31-Jan-19

	Total		
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## APPENDIX B - LEAGUE FINES

Any violation of these Rules & Regulations, as listed, may result in the BCCSF Board of Directors levying a fine listed in Appendix B.

League Fees	Unit	Amount	Due
Defaulting matches with less than 48 hours' notice		\$ 40.00	
Defaulting matches with less than 24 hours' notice		\$ 152.00	
Failure to provide suitable match ball or spare match ball (All teams joining the League must pay a refundable bond)		xxx	
Failure to provide official BCCSF team lists		xxx	
Failure to provide Player ID Cards to referee at match time		xxx	
Playing a suspended, illegal and/or ineligible or non-registered player		\$100(+) Addit. Suspension	
Registering and playing a player who does not meet the age criteria for 35+ or 40+ or 50+ Classics divisions will result in a fine, loss of matches in which the player participated, suspension of the player and team principal who registered the player or directed the player be properly registered		\$200 (+)	
	Total		

**\*Remark: all cheque payable to British Columbia Chinese Soccer Federation**

## WAIVER ACKNOWLEDGEMENT

- ✓ I, \_\_\_\_\_ acknowledge the registration of my team, \_\_\_\_\_ who will join old timer League sanctioned by BCCSF. I further acknowledge that my team and players have signed a release on his player registration and insurance application form which states, in part: I the applicant, on behalf of myself, members of my team, my officers, administrators and assignees, hereby forever release, discharge and hold harmless BCCSF and their representatives and agents for any injury, loss or damage to my person or property howsoever caused, arising out of or in connection with my taking part in soccer activities and notwithstanding that the same may have been contributed to or occasioned by the negligence or BCCSF or their representatives or agents.

## **CONTACT**

For league information and team registration, please contact

**Stephen Leung: 1(604) 603-9522**

**Email: [league@bccsf.info](mailto:league@bccsf.info)**

Or Drop by **Soccerlink** Richmond for information: 4940 No 3 Rd #114, Richmond,  
BC